



## Devils Lake Adult Basketball Tournament High School, College & Amateur

### Rules & Regulations

First and foremost, this is a BASKETBALL tournament. We strive to provide a competitive and fun environment for ALL of our teams. Teams travel from all over the state to PLAY BASKETBALL. If you are not here to PLAY BASKETBALL, feel free to leave. Respect the game, the other teams and yourself while you participate in this tournament. Outright disregard of the basketball tournament will not be tolerated. Tournament Managers reserve the right to disqualify ANY team, at ANY time.

#### Game Rules

- Players are not allowed to wear jewelry of ANY kind or any other non-basketball related accessories during warmups or games. If a referee has to tell you to remove any of these items, it will result in a Technical Foul.
- **NO DUNKING!**
- Due to the potential for damage to school property, dunking is prohibited at all times. If you dunk, your team will be DISQUALIFIED from the Tournament. You will also be held liable for any and all costs associated with damage done to nets, backboards, etc.
- High School Division will play Class AA NDHSAA Rules. All other Divisions will play NCAA mens rules.

#### Times

- Games start at times listed on brackets or 5 minutes after the prior game if games are running behind. Games start early if possible, so be at the gym 15-30 minutes prior to game time. Gametime is forfeit time.
- High School division will play (2) 18 minute halves with a continuous clock, except for the last 2 minutes of the game, if the score is within 10 points. If the game has a 20 point margin at 5 minutes, the game will be called.
- All other divisions will play (2) 20 minute halves for the first round games. Games in the winner bracket will play (2) 20 minute halves and the loser bracket will play (2) 18 minute halves. Clock will run continuously, except for the last 2 minutes of the game, if the margin is within 10 points.
- Each team is allowed (1) 1 minute timeouts per half.
- If the margin is greater than 20 points in the last 5 minutes of the game, the game will be called.
- First overtime is 2 minutes. Any additional overtime is 1 minute.
- Teams will have (1) 1 minute timeout per overtime. Timeouts do not carryover to OT.
- Overtime will start with a jump ball.

#### Teams

- Teams are responsible for bringing their own basketballs for warmups, their own first aid kits, etc.
- Teams must wear the same color shirts with visible numbers on them. Athletic tape numbers will not be permitted.
- All team members must be on the team roster and submitted to the Tournament Manager before the first game.
- No changes to the rosters can be made after it is submitted.
- Players are only allowed to play on one team in the same division. (i.e.: AmRec A, Am)